# Jose L. Marin

Senior Compositor/Instructor

IMDB: Jose L. Marin

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# Summary of Qualifications

- 12 years compositing/vfx experience; 5 years additional experience in project management.
- Proficient in high stress, fast pace pipelines of feature films, television, and commercial vfx work.
- Official Nuke Certified Trainer; patient and effective when working with a wide range of personalities.
- 2019 Visual Effects Society Award nominee for Outstanding Created Environment on HBO's The Deuce.
- Multiple recognitions by the US Marines Corps for leadership and superior performance.

#### **Experience**

Board Member	-Visual Effects Society NY	2020-Present
<ul> <li>Co-Chair of Education Committee</li> </ul>		
Adjunct Professor	-Montclair State University	2020-Present
<ul> <li>Visual Effects and Compositing</li> </ul>		
Lead Digital Artist	-Phosphene	2016-2020
o The Marvelous Mrs. Maisel	<ul> <li>Succession</li> </ul>	
<ul> <li>The Greatest Showman</li> </ul>	<ul><li>The Deuce</li></ul>	
<ul> <li>Compositing Supervisor</li> </ul>	-All Things <mark>Me</mark> dia	2013-2016
o Mercedes Benz USA		
<ul> <li>Nuke Compositor &amp; Paint/Roto Artist</li> </ul>	-Pixomo <mark>ndo</mark>	2012-2013
<ul> <li>Star Trek: Into Darkness</li> </ul>	o Game of Thrones (Season 3)	
o Oblivion	o DaVinci's Demons (Season 1	.)
o Beautiful Creatures	<ul> <li>Sleepy Hollow (Season 1)</li> </ul>	
<ul> <li>VFX Compositor</li> </ul>	-Stereo D / Deluxe Digital	2012
O The Avengers	o Titanic (3D Release)	
<ul> <li>Abraham Lincoln: Vampire Hunter</li> </ul>	<ul> <li>John Carter</li> </ul>	
• VFX Compositor	- Leg <mark>en</mark> d 3D	2011
o Transformers: Dark of the Moon	o Pirates of the Caribbean: On	Stranger Tides
o The Smurfs	o Conan the Barbarian	
o Green Lantern	o The Green Hornet	
<ul> <li>Operations and Logistics Manager</li> </ul>	- United States <mark>M</mark> arine <mark>Corp</mark> s	2002-2007

## Skills and Proficiencies

Nuke/NukeX After Effects Cinema4D 0 **Fusion** Mocha Pro Resolve Redshift Shotgun 0

# Compositing:

- Proficient with roto, paint, color correction, grain, tracking, keying, lens distortion, and 2.5D techniques.
- Attention to levels, hue, saturation, mattes, lighting, focus. grain, and tracking for optimal integration.

## Asset Management:

- Color science management through capture, intermediary, and deliverable formats.
- Familiar with script breakdowns in order to support production with shot bids and estimates.
- Creation of efficient, organized, and easily taught Nuke script templates and shot set ups for teams.

### Training/Mentorship:

- Experience leading a team of mixed level artists including shot assignment, technical guidance, and QC.
- Instructed individuals and groups upwards of 45 in training programs via lecture and practical application.
- Managed team personnel and files dealing with accountability, performance, and professional development.

### Education

- **FXPHD/ Foundry** 2017-2018
  - Official Nuke Trainer Certification

Marine Corps Institute- Washington, D.C.

- Art Institute of California- San Diego 2005-2010
  - Bachelor's of Science in Media Arts and Animation, Focus in Compositing
  - Graduated with Honors, Graduation Speaker, Portfolio Show "Best in Show" Award
- **United States Marine Corps Specialized Training** Operations Management, Supply and Logistics, Communications, Martial Arts Instructor
- - Financial Management, Leadership, Military Studies, Mathematics, Team Building

ioselmarin.com/

2002-2007